

China Mobile Edge Computing sharing for LF Vertical Solution Focus Group

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China Mobile Research Institute
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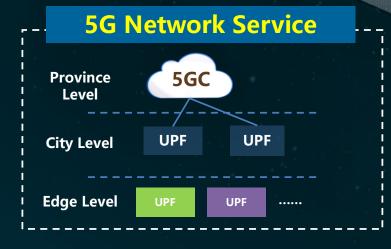


China Mobile Edge Computing Services Overview

5G+AICDE

Integrating Innovation



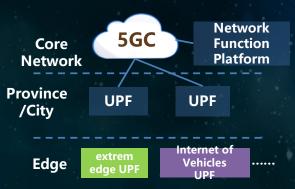




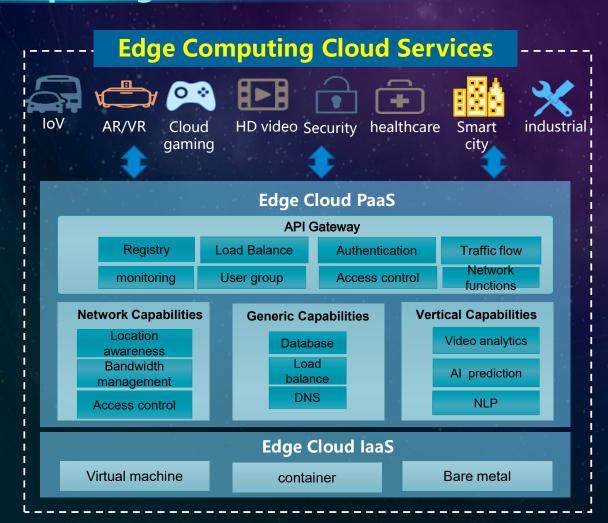


China Mobile Edge Computing Services Overview

5G Network Services

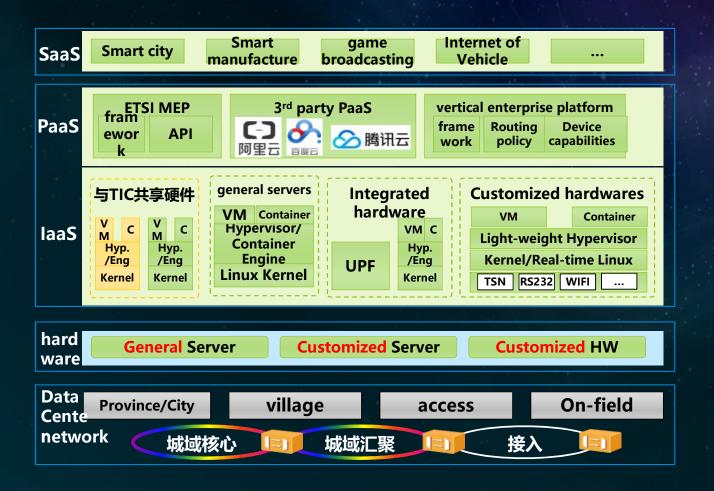


- Edge traffic offload services enabled by network slicing, DNN and uplink classifier
- Open APIs of network capabilities for vertical applications
- 5G standalone (SA) private networking solutions for enterprise customers





Edge Computing key Technological Progress

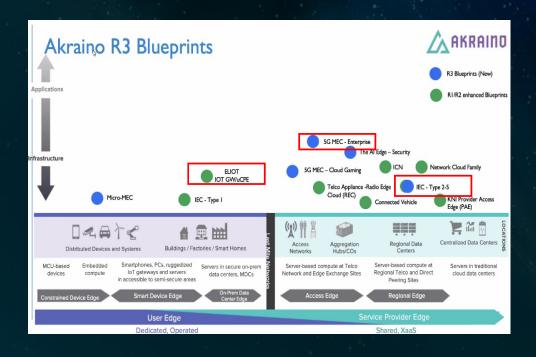


- **①** Open UPF promotion
- ② Customizable edge computing hardware
- ③ Sigma: Edge Computing PaaS platform
- ④ Open source community participation



Participation in LF Edge Akraino Project

Akraino R3 Release Overview



Leading BP

- 1. IEC Type 3: Android cloud native applications on Arm servers
- 2. IEC Type 5: SmartNIC for Integrated Edge Cloud

Participating BP

- 1. Public Cloud Edge Interface (PCEI) Blueprint Family
- 2. 5G MEC/Slice System to Support Cloud Gaming, HD Video and Live Broadcasting Blueprint
- 3. Enterprise Applications on Lightweight 5G Telco Edge
- 4. KubeEdge Edge Service Blueprint
- 5. ELIOT IoT Gateway Blueprint



China Mobile Edge Computing service trials

Over 100 edge computing service trials locating in 12 provinces

- •Smart campus, Jiang Su
- •Remote education, Beijing

•••

Smart Energy (11)



Healthcare(4)



Education (5)



Government(2)



• AR guidance, Horticultural Expo 2019

public security service, Nanjing

•••

Smart manufacturing(45)



- smart port, Zhejiang
- Auto guide vehicle control, Wu Xi, Jabil Group

smart traffic(14)



drive, Zhejiang ●High quality

Autonomou

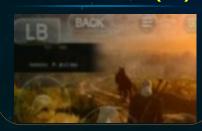
s drive,

Shanghai

Assistant

High quality map, Xiamen

entertainment(20)



- •Cloud gaming, Guangzhou
- ●AR guide, Hubei
- ◆Video acceleration, Zhejiang

Underwater inspection,Sichuan

•Smart grid, Anhui

•Smart oil station

Smart healthcare, Sichuan

 Remote hospital consultation, Beijing

•••



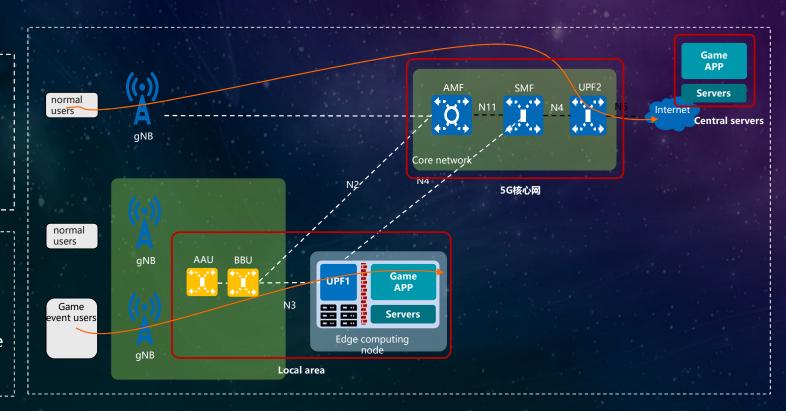
Edge Computing Real Use Case — Cloud Gaming

Key requirements

- Service delay tolerance for normal users: 70ms~80ms
- Small game event delay tolerance: 50ms
- Big game event delay tolerance:
- <25ms

Solutions

Deploy 5G SA core network and edge computing service platform in Sichuan province. For game event, deploy UPF in Chengdu city, to make the traffic offload to the local area for meeting the delay requirements.

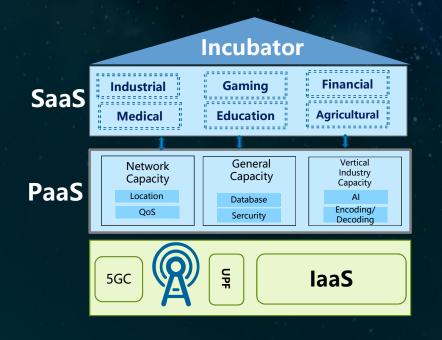


Through deployment on 5G UPF and edge computing node, local game event users requests will be re-directed to local area servers to meet the restrict delay requirements.



Edge Computing Incubator: New Practice of Business Incubation

- Make full use of China Mobile 's 5G network, cloud network integration and ecological convergence
- China Mobile aims to provide partners with "Network-Edge-Cloud" one-stop solution



Four Capacities

- Basic 5G Connectivity
- **■** Edge Cloud service
- Application docking deployment capacity
- Scene verification

One-Stop Service





Thank You!