

# User Interface (UI)

Target release	
Epic	
Document status	DRAFT
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QA	

## Goals

- Describe various UI elements present for
  - Edge devices
  - Gateways/Bridges

## Background and strategic fit

Just as there is a "Reporting" component in this specification so there should be some mention of INPUT (UI) for the various components.

## Assumptions

- UIs can be multimodal: graphics, sound, vibration, touch

## Requirements

#	Title	User Story	Importance	Notes
1				
2				

## User interaction and design

## Questions

Below is a list of questions to be addressed as a result of this requirements document:

Question	Outcome

## Not Doing